Q1) Given an array of pandas, how do I create an array of objectMarkers that match the pandas in the same order?

- Click on each panda in order and create object marker for it.
- Then create scene property, check array, and put object markers in the same order.

Q2) Given pandas moved, how do you get them all back to their objectMarkers?

Flow of game state for two level game

- Start in setup for game one
- Change to levelone – play game
- Change to setupLevelTwo
- Change to leveltwo – play game
- Change to gameover
Announcements

• No Videos or online quizzes next week
• Exam 2 is April 4.
• Will post review old tests.
• Review next class.

Class Today

• Build game with two levels