CompSci 94
Making Procedures Flexible, Camera Controls
January 31, 2019

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Parameters

• What is the difference between a parameter and an argument?

• Can you send different arguments when you use a procedure?

• Does the type of the argument matter?
Parameters/Arguments

• Consider:

• What are the parameters in it?

• What are the arguments in it?
Parameters/arguments

• What can you say about this call and its parts?
Camera Views

• How do I line up the animals in the front in a line? How do I make sure the animal behind the ogre is directly behind it?
Setup Scene

• What other views can you use beside Starting Camera View?
Camera Markers

• How does one create a camera marker?

• How does one use a Camera Marker during animation?
Setting up a CameraMarker

• How does one setup camera for side view?

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More on Camera markers

• When do you add Camera markers?

• What do these buttons mean?
Announcements

• Assignment 3 due Tuesday
• Next time – procedures for classes of objects, and properties.
• RQ7 due Tuesday by class time
Class Today

• Writing procedures with parameters
• Moving between camera views