Introduction to Alice – Assessment

Topic: Camera Views

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This is a multiple-choice assessment, designed for beginners in Alice. It should take approximately 10 minutes.

For preparation, at least one of the following Introduction to Alice Tutorials should be completed:

• Shark Attack!
• An Introduction to Alice: Astronaut and Humvee (Long) OR Astronaut and Humvee (Short) and Astronaut and Humvee Extras!
• Getting Started Fish and Fairy
1. Which of the following commands creates a new Camera View?
   a. [Events] create new event
   b. create new method
   c. create new function
   d. [.drop dummy at camera]

2. Which of the following correctly describes a Camera View?
   a. A direction, such as forward
   b. A bookmark to save the location of your camera
   c. A template or blueprint for an object
   d. A series of instructions given to objects that describe actions to take

3. Which of the following commands sets the camera to **Side View**?
   a. [Side View] move right 1 meter
   b. [Side View] turn right 1 revolution
   c. camera set point of view to [Side View]
   d. [Side View] set point of view to [camera]
4. You are given a world with the following object tree:

Which of the following objects are camera views (may be more than one)?

a. camera
b. Start View
c. Camera Views
d. Side View